

C.E. Electronics ElitePi TFT screens. Simplified instructions for generating a USBInstaller.zip file using the 'ElitePi USB Transfer Utility Editor software'.

Initially you set up the configuration to suit your application. The simplified instructions below should meet most requirements but you may need to modify it for your application. Refer to the full instructions for more options.

1. Click the "Add Task" button along the right-hand side of the screen.
2. Give the task a name. Typically name the tasks with the job name and the date the USBInstaller.zip file was created (i.e. "Hilton 29 May 2010").
3. Give the task a description. Typically enter the specific reason that a USB update was required (such as "added new movies per customer request".)
4. Once the task has a name and description, click the "Edit Task" button along the right-hand side of the screen.
5. Once clicked, a "USB Task Definition" dialog box will appear. This contains the specific programming for the USBInstaller.zip file.
6. Along the right-hand side of the screen, click the "Select" button under the "Collection To Install" verbiage. Navigate to the Elite collection you want to include in the USBInstaller.zip file from the resulting dialog box and click "Open". The pathname to Elite collection should appear directly under the "Collection To Install" verbiage.
7. Along the left-hand side of the screen, you'll see a series of checkboxes under the heading "Tasks". It is usual to check the boxes next to "Display ElitePI Time" & "Display ElitePI Address". This will cause the system time running on the screens and the address at which the Elite screens are programmed to display when the screens are being updated.
8. At the bottom of the screen, you'll see two check boxes under the heading "Task Scopes". Make sure the checkbox next to "All ElitePIs" is selected. (The other option is used only when you have a collection that should only be displayed at specifically addressed screens.) Once you've made sure "All ElitePIs" is selected, you can click "OK" at the bottom of the screen.
9. Once the task has been created, you need to create a kit to contain the task. To do this, click the "New Kit" button along the right-hand side of the screen. A dialog box will open to allow you to give the kit a name and description. Enter this information (It is usual to give the same name and description as the task) and click "OK".
10. Once the kit has a name you'll need to select which task you want it to contain. Highlight the task name you want to include in the kit and click the "Add Task" button. Once you've done this, a task name should appear in the box under the "Task Assigned To Kit" heading.
11. The last step is to select the drive you want to contain the USBInstaller.zip file. Click on the drop-down menu near the "Build Drive" verbiage at the bottom right-hand side of the screen. Select the drive which maps to your USB Flash drive. Click the "Build Kit" button. If the USBInstaller.zip file was created successfully, a dialog box will appear stating that the "Installation Kit Applied To USB Drive".
12. The USBInstaller.zip file is now ready to use and located in its proper location.

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